

UI / UX Designer – Manila based

You have an exceptional eye for clean design and can translate insights from user studies into actions? You thrive when helping to define the requirements and can work hand in hand with the product team to build elegant and intuitive products that advance healthcare for hundreds of millions of people across Asia?

mClinica is a fast-growing impact-driven health tech technology company, focused on connecting pharmacies and transforming global health. We work with pharmaceutical companies, governments and NGOs by providing mobile and web technology platforms to tackle the complex challenges of the healthcare industry. We value people that take initiative and reward them with significant responsibility and the ability to directly impact our business globally. As part of that we're now looking for a talented and experienced **UI / UX designer**, who can bring our multi-country products to the next level.

Your role:

- Create highly desirable, intuitive interfaces that place the user at the center.
- Convert complex business requirements into a living style guide. Take features from concept and wireframe stage through to mock-ups to final interfaces.
- Collaborate closely with other Designers, Product Managers, and Front-end Engineers to deliver best-in-class consumer facing user experiences.
- Contribute design concepts for mockups, wireframes and prototypes.
- Prototype and rollout high quality experiences for content modules, pages and flows for responsive web and mobile apps.
- Ability to work across teams, in-house and offshore developers as well as the Product Manager and product team, to ensure the design is aligned with the business/user needs and implemented as designed.
- Balance the urgency of business priorities with the importance of product consistency and interface usability.

Qualifications (required):

- 3 -5 years experience as a user experience designer, interaction designer, information architect, or similar UX-related role for web.
- Self starter with excellent time management skills and ability to work without direct supervision.
- Fluency in best practices for information architecture and interaction design, user-centered design process; strong knowledge of user experience principles and techniques.
- Experience creating prototypes and highly detailed wireframes for complex web applications.
- Familiarity with user interface patterns for web and mobile.
- Solid written and verbal communication skills with the ability to present a strong rationale for design decisions.

- Experience working in a collaborative team and directly with developers for implementation of designs.
- Strong user advocacy – willingness to defend user interests at each step of project development.

Skills (preferred):

- Experience working directly with product management and engineering teams in an Agile / Scrum environment.
- Comfortable with modern UX design tools (e.g. Adobe Creative Suite, Omnigraffle, Sketch, Axure, Balsamiq).
- Experience building web-based products with ability to prototype in HTML, JavaScript, & CSS.
- BA in interaction design, human-computer interaction (HCI), multimedia and digital design or related UX degree.
- Demonstrated history of acquiring user data (e.g., conducting usability studies, performing user research).

Benefits:

- Opportunity to work with bleeding edge technologies (we decide what we use).
- Competitive salary (we reward performance).
- Career growth in a rapidly evolving startup environment (along with direct responsibilities).
- Free flowing coffee, lunch provided.
- International working environment.

Starting date: As soon as possible.

Apply: We work hard, we work smart, we are very passionate about what we do, and we like to have fun. Interested? Send your resume and portfolio / samples of work demonstrating relevant experience to: careers@mclinica.com (Subject: UI/UX Designer)